

ROLAND MÉSZÁROS

Portfolio:

rolandmeszaros.com

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Languages:

English

(Full Professional)

Hungarian

(Native)

PROFILE

Curious. Ambidextrous. Minimalist. Always interested in, not just the aesthetic side of design, but the logic behind it. I enjoy understanding the reasons why something works, how something can be considered “better” than another option. That mentality has accompanied me since childhood and has helped me make solid decisions in design as well.

EXPERIENCE

Senior Designer, EPAM Systems

2025. Jan. – Present

- Various Projects
- Specializing in Design Systems and AR/VR

Senior UX Designer, Trenkwalder Group

2022. Jun. – 2025. Jan.

- Complete re-branding
- Creation of a Design System
- User Experience & user flow improvements

Senior User Experience Designer, OTP Bank

2022. March. – Jun.

- Assisting the OTP Design System, suggesting improvements
- Helping the communication between developers and designers, creating shared principles for native and web designs

Product Designer, Diligent co.

2021. Apr. – 2022. March.

- Responsible for ensuring the quality and usability of the company's design system.
- Investigating and defining a set of principles and best practices for other designers to utilise.

- Creating Figma components and guidelines for designers and developers.
- Helping other designers integrate, use, and evolve existing design system components.
- Defining frameworks to enhance the consistency of our products (web & native mobile apps).
- Assisting several projects through product redesigns to meet our design system.

UI Designer, Docler Holding

2019. Jun. – 2021 Apr.

- Working on internal projects, native iOS / Android applications.
- Creation and maintenance of design-systems, user flows, UI/UX
- Working closely with iOS / Android native developers as well as product owners / business analysts and stakeholder at the company.

Full Stack Designer, iSTYLE

2016. Jan – 2019. Jun.

- Responsible for branding, UI/UX, Print, ads (online and offline) and other merchandise for iSTYLE (the largest Apple Premium Reseller chain present in 12 countries)
- Maintain a level of quality within it's online or offline channels to be approved by Apple,
- Responsible for all website UX/UI changes, in order to make minimal, usable and user friendly.
- Creating UX/UI wireframes, prototypes and interfaces
- Be in contact with external developers to ensure the projects are on track according to requirements and constraints.

Graphic Designer, Dió Design Consulting

2015. Jan. – 2016. Jan.

- Did the same kind of work as before as a Junior Designer, only as a full time designer this time, with my own projects.

Junior Designer, Dió Design Consulting

2014. Jun. – 2015. Jun.

- Assisted on various design projects, mainly print, package design also some desktop publishing and page layout designing
- redesigned labels, packages, while gained an immense amount of knowledge in typography and the fundamentals of graphic design
- took part in the creation of basic website interface elements.
- created professional photos of products, then retouched them for use in packaging or billboards.

EDUCATION

Corvinus University of Budapest

Bachelor's Degree, Communication and Media Studies, Faculty of Social Sciences, Summa Cum Laude – 2015

SKILLS

Design Thinking & Processes

UI / UX, Design Systems, Human Interface (HI) Design, User Flows, wire-framing, Responsive Design, Native App Design, Rapid Prototyping, Inclusive Design practices & Accessibility (WCAG) AR/VR

Design Apps & Tools

Figma, Sketch, Adobe Suite, Principle, Zeplin, JIRA, Xcode, VS Code

Creation

Graphic Design, Typography, Photography, Retouching, Cinematography, Music creation

Coding

HTML / CSS, Swift, Swift UI